

The True Concurrency of Herbrand's Theorem

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Roadmap

- 1 Herbrand's theorem, an overview
- 2 When games come into play
- 3 Interpretation

Herbrand's witnesses

Herbrand's theorem (Simple)

A purely existential formula $\exists \bar{x} \varphi(\bar{x})$ is valid in classical logic iff there is a *finite set of witnesses* $\bar{t}_1, \dots, \bar{t}_n \in \text{Term}_\Sigma$ s.t. $\models \varphi(\bar{t}_1) \vee \dots \vee \varphi(\bar{t}_n)$.

Example $\models \exists x \neg D(x) \vee D(f(x))$

$$\models (\neg D(c) \vee D(f(c))) \vee (\neg D(f(c)) \vee D(f(f(c))))$$

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$$\models (\neg D(c) \vee D(f(c))) \vee (\neg D(f(c)) \vee D(f(f(c))))$$

$$\frac{\frac{\frac{\frac{}{\vdash \neg D(c) \vee D(f(c))}{} \quad \frac{}{\vdash \neg D(f(c)) \vee D(f(f(c)))}}{} \text{PROP. TAUTOLOGY}}{\vdash \neg D(c) \vee D(f(c)), \exists x \neg D(x) \vee D(f(x))} \exists I, x := f(c)}}{\vdash \exists x \neg D(x) \vee D(f(x)), \exists x \neg D(x) \vee D(f(x))} \exists I, x := c} \text{CONTRACTION}$$

$$\frac{}{\vdash \exists x \neg D(x) \vee D(f(x))}$$

Herbrand proofs

Herbrand's theorem (General)

A 1st order formula φ is valid in classical logic iff it has a *Herbrand proof*.

Example $\models \exists x \forall y, \neg D(x) \vee D(y)$ (DF)

A proof for DF:

$$\begin{array}{r}
 \frac{}{\vdash \neg D(c) \vee D(y), \neg D(y) \vee D(z)} \text{PROP. TAUTOLOGY} \\
 \frac{}{\vdash \neg D(c) \vee D(y), \exists x \forall y, \neg D(x) \vee D(y)} \exists I, x := y, \forall I \\
 \frac{\vdash \exists x \forall y \neg D(x) \vee D(y), \exists x \forall y \neg D(x) \vee D(y)}{\vdash \exists x \forall y \neg D(x) \vee D(y)} \exists I, x := c, \forall I \\
 \text{CONTRACTION}
 \end{array}$$

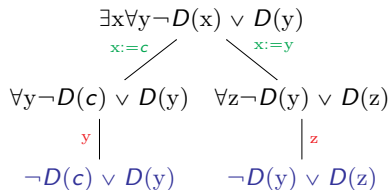
Herbrand proofs: Miller's **expansion trees**

Herbrand's theorem (Miller, 1987)

A 1st order formula φ is valid in classical logic iff it has an **expansion tree**.

Example $\models \exists x \forall y, \neg D(x) \vee D(y)$ (DF)

An expansion tree for DF:



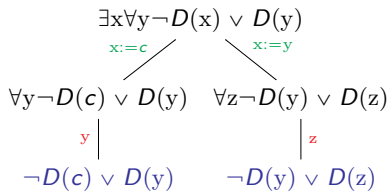
Herbrand proofs: Miller's **expansion trees**

Herbrand's theorem (Miller, 1987)

A 1st order formula φ is valid in classical logic iff it has an **expansion tree**.

Example $\models \exists x \forall y, \neg D(x) \vee D(y)$ (DF)

An expansion tree for DF:



acyclicity



validity

$\models (\neg D(c) \vee D(y)) \vee (\neg D(y) \vee D(z))$

Herbrand proofs: Miller's **expansion trees**

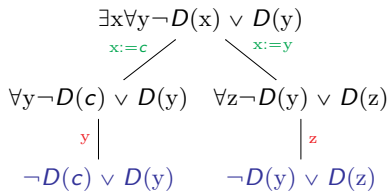
Herbrand's theorem (Miller, 1987)

A 1st order formula φ is valid in classical logic iff it has an **expansion tree**.

Proof: By translation from the cut-free sequent calculus. \rightarrow not compositional.

Example $\models \exists x \forall y, \neg D(x) \vee D(y)$ (DF)

An expansion tree for DF:



acyclicity



validity

$\models (\neg D(c) \vee D(y)) \vee (\neg D(y) \vee D(z))$

Toward compositionality?

Question: find a **composable** notion of expansion tree/Herbrand proof?

Syntactic approaches: Heijltjes, McKinley, Hetzl and Weller, via notions of **Herbrand proofs with cuts**.

Contribution (semantic approach): Expansion trees as strategies in a concurrent **game model** (categories of winning Σ -strategies).

Herbrand's theorem (Compositional Herbrand's theorem)

A 1st order formula φ is valid iff there is a **winning Σ -strategy**: $\sigma : \llbracket \varphi \rrbracket$.

$$\frac{\vdash \Gamma, \varphi \quad \vdash \Delta, \varphi^\perp}{\vdash \Gamma, \Delta} \text{CUT} \quad \sigma = \sigma_1 \odot \sigma_2$$

Other related works: Games for first-order proofs (Laurent, Mimram)

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- 3 Interpretation

From expansion trees to concurrent strategies

An implicit two-player game played on the formula between \exists loïse and \forall bélarð:

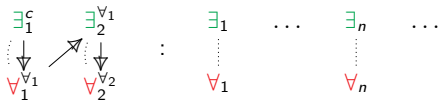
$$\begin{array}{ccc}
 \exists x \forall y \neg D(x) \vee D(y) & & \\
 \begin{array}{c} \color{green}{x:=c} \\ \diagdown \\ \forall y \neg D(c) \vee D(y) \end{array} & & \begin{array}{c} \color{green}{x:=y} \\ \diagdown \\ \forall z \neg D(y) \vee D(z) \end{array} \\
 \begin{array}{c} \color{red}{y} \\ | \\ \neg D(c) \vee D(y) \end{array} & & \begin{array}{c} \color{red}{z} \\ | \\ \neg D(y) \vee D(z) \end{array}
 \end{array}$$

From expansion trees to concurrent strategies

An implicit two-player game played on the formula between \exists loïse and \forall bélarð:

$$\begin{array}{ccc}
 & \exists x \forall y \neg D(x) \vee D(y) & \\
 & \begin{array}{cc}
 \text{green } x:=c & \text{green } x:=y \\
 \swarrow & \searrow \\
 \forall y \neg D(c) \vee D(y) & \forall z \neg D(y) \vee D(z) \\
 \text{red } y \mid & \text{red } z \mid \\
 \neg D(c) \vee D(y) & \neg D(y) \vee D(z)
 \end{array} &
 \end{array}$$

An **interpretation** of formulas as games and proofs as winning Σ -strategies:

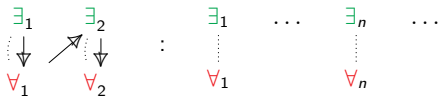


From expansion trees to concurrent strategies

An implicit two-player game played on the formula between \exists loïse and \forall bélarð:

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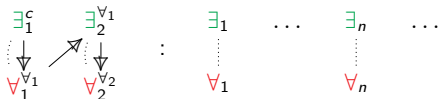
→ A causal game model

From expansion trees to concurrent strategies

An implicit two-player game played on the formula between \exists loïse and \forall bélarð:

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An **interpretation** of formulas as games and proofs as winning Σ -strategies:



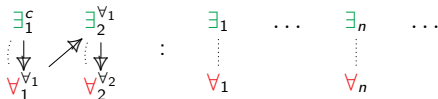
→ A causal game model with term labelling

From expansion trees to concurrent strategies

An implicit two-player game played on the formula between \exists loïse and \forall bélarð:

$$\begin{array}{c}
 \exists x \forall y \neg D(x) \vee D(y) \\
 \begin{array}{cc}
 \text{green } x:=c & \text{green } x:=y \\
 \swarrow & \searrow \\
 \forall y \neg D(c) \vee D(y) & \forall z \neg D(y) \vee D(z) \\
 \text{red } y \mid & \text{red } z \mid \\
 \neg D(c) \vee D(y) & \neg D(y) \vee D(z)
 \end{array}
 \end{array}$$

An **interpretation** of formulas as games and proofs as winning Σ -strategies:



→ A causal game model with term labelling and winning conditions.

Concurrent arenas and strategies [RW]

Definition

A **arena** is a triple $(|A|, \leq_A, \text{pol}_A)$, with:

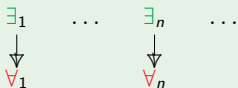
- $(|A|, \leq_A)$ a causal relation, i.e. a **partial order** with *finite* histories
- $\text{pol}_A : |A| \rightarrow \{\forall, \exists\}$

Notation: $\mathcal{C}(A)$ is the set of **configurations** (down-closed subsets of A).

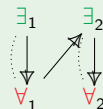
Definition

Strategies $\sigma : A$ are *certain* $(|\sigma|, \leq_\sigma)$, s.t. $\sigma \subseteq A$ and $\mathcal{C}(\sigma) \subseteq \mathcal{C}(A)$

The arena for $\exists x \forall y \psi(x, y)$



A strategy on $\exists x \forall y \psi(x, y)$



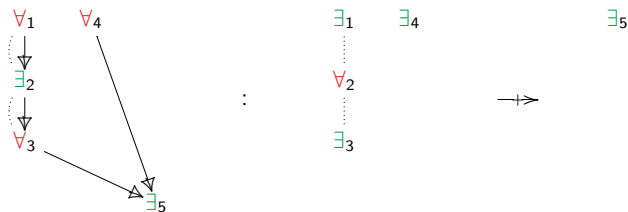
A (compact closed) category of arenas

Constructions on arenas.

- If A is an arena, A^\perp has the same structure with polarity inverted.
- If A, B are arenas, $A \parallel B$ has events $|A| + |B|$, and components inherited.

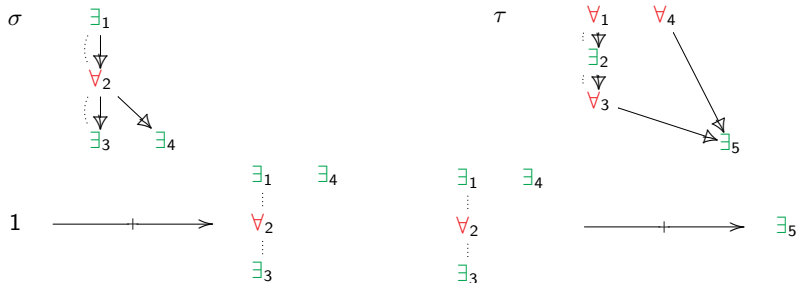
Definition

A **strategy from A to B** is $\sigma : A^\perp \parallel B$, written $\sigma : A \multimap B$.



Composition $\tau \odot \sigma : A \multimap C$ is defined for all $\sigma : A \multimap B, \tau : B \multimap C$.

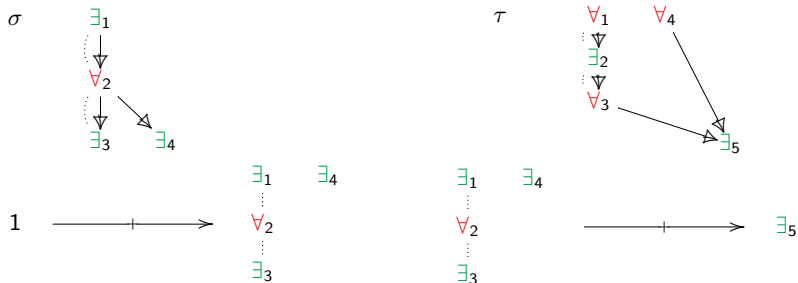
What is the result of the composition of the strategies σ and τ ?



Interaction (a meet):

$$\left(\begin{array}{c} \forall_1 \\ \vdots \\ \exists_2 \\ \vdots \\ \forall_3 \\ \forall_4 \\ \exists_5 \end{array} \right) \circledast \left(\begin{array}{c} \exists_1 \\ \forall_2 \\ \exists_3 \\ \exists_4 \end{array} \right) =$$

What is the result of the composition of the strategies σ and τ ?

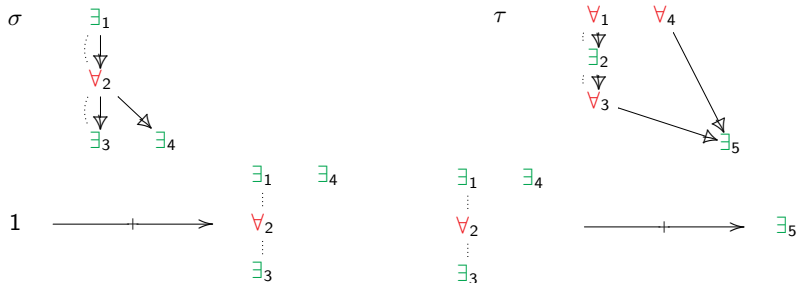


Interaction (a meet):

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\circ_1

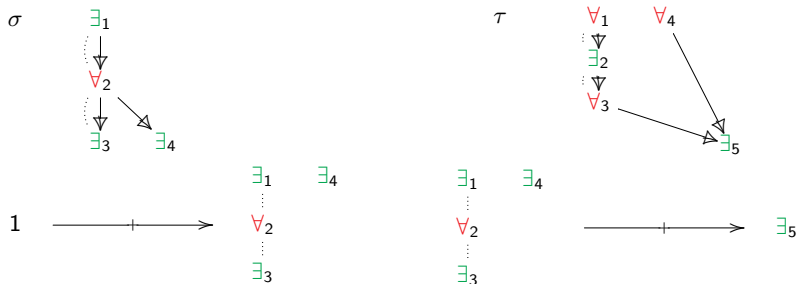
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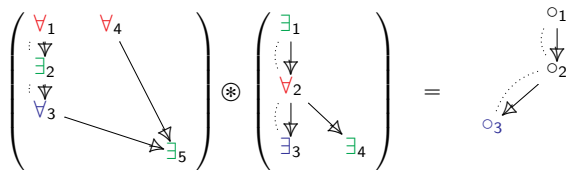
Interaction (a meet):

$$\left(\begin{matrix} \forall_1 & \forall_4 \\ \vdots & \\ \exists_2 & \\ \vdots & \\ \forall_3 & \\ & \searrow \\ & \exists_5 \end{matrix} \right) \circledast \left(\begin{matrix} \exists_1 \\ \downarrow \\ \forall_2 \\ \downarrow \\ \exists_3 \\ \searrow \\ \exists_4 \end{matrix} \right) = \begin{matrix} \circ_1 \\ \downarrow \\ \circ_2 \end{matrix}$$

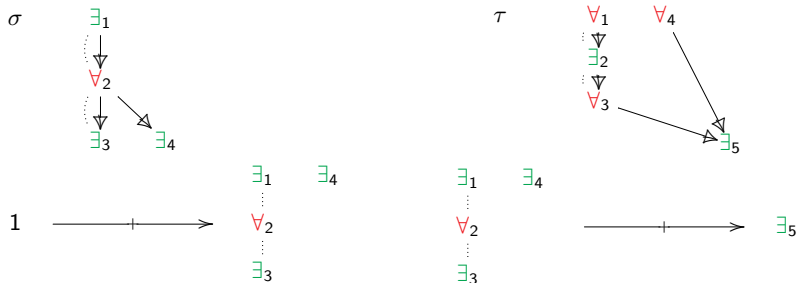
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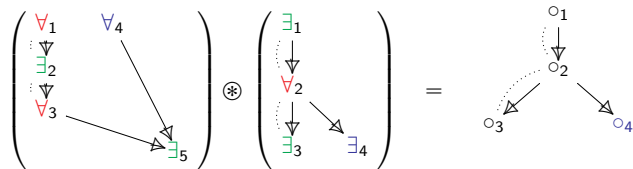
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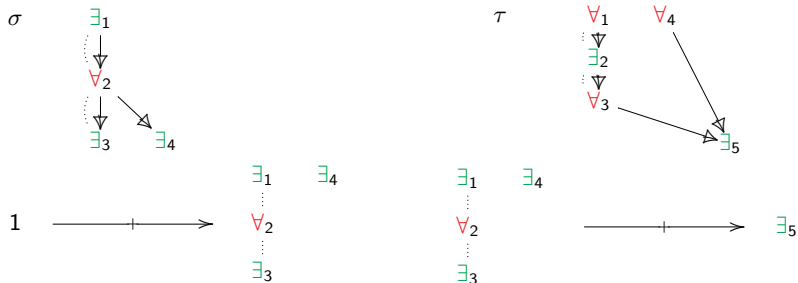
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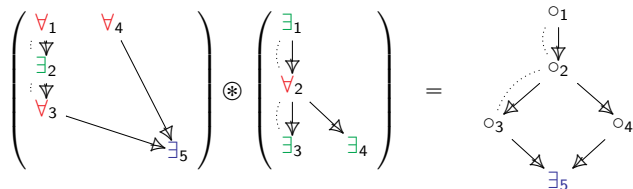
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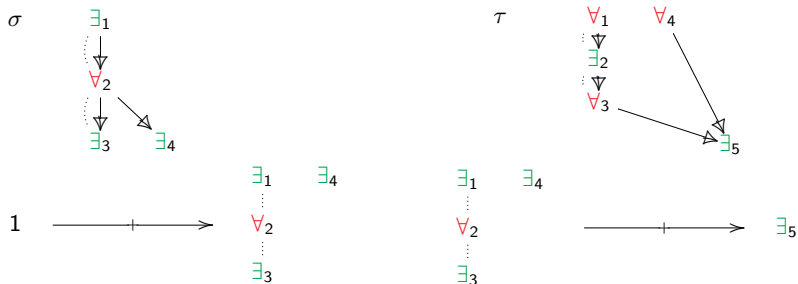
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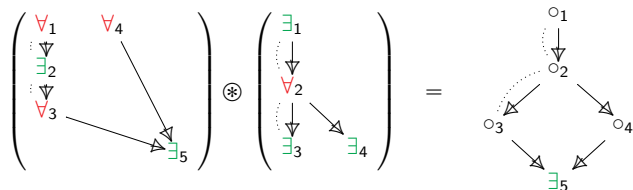
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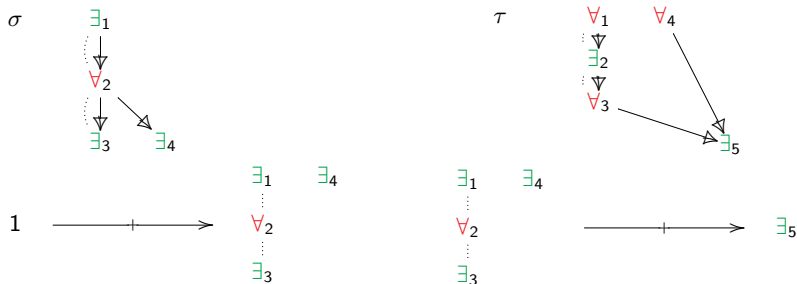
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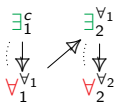
Composition (projection):

$$\left(\begin{array}{c} \forall_1 \\ \forall_2 \\ \exists_2 \\ \forall_3 \\ \forall_4 \\ \exists_5 \end{array} \right) \odot \left(\begin{array}{c} \exists_1 \\ \forall_2 \\ \exists_3 \\ \exists_4 \end{array} \right) = \exists_5$$

→ A compact closed category CG.

Σ -strategies on arenas

A **strategy**, plus **free variables** (\forall bélard's moves) and **terms** (\exists loise's moves).



Definition

A Σ -**strategy** on A is a strategy $\sigma : A$, with a **labeling function**

$$\lambda_\sigma : |\sigma| \rightarrow \text{Tm}_\Sigma(|\sigma|)$$

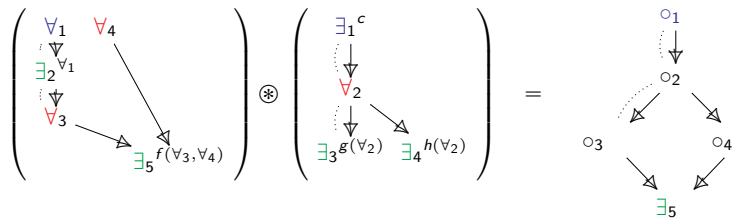
such that:

$$\begin{aligned} \forall a^\forall \in |\sigma|, \quad \lambda_\sigma(a) &= a \\ \forall a^\exists \in |\sigma|, \quad \lambda_\sigma(a) &\in \text{Tm}_\Sigma([a]_\sigma^\forall) \end{aligned}$$

where $[a]_\sigma^\forall = \{a' \in |\sigma| \mid a' \leq_\sigma a \ \& \ \text{pol}_A(a') = \forall\}$.

What is the result of the composition of the Σ -strategies σ and τ ?

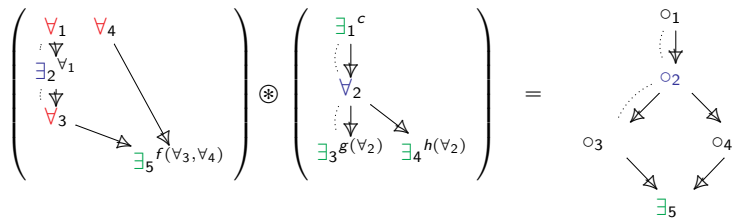
Same causal structure, with terms.



$$\circ_1 \doteq c$$

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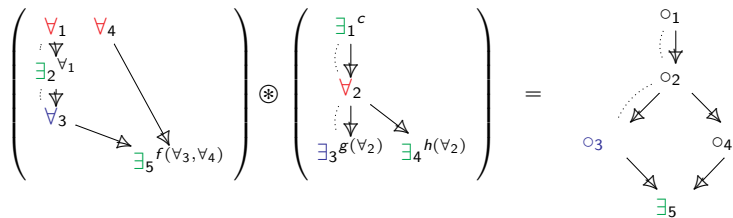
Same causal structure, with terms.



$$\begin{array}{l} \circ_1 \doteq c \\ \circ_1 \doteq \circ_2 \end{array}$$

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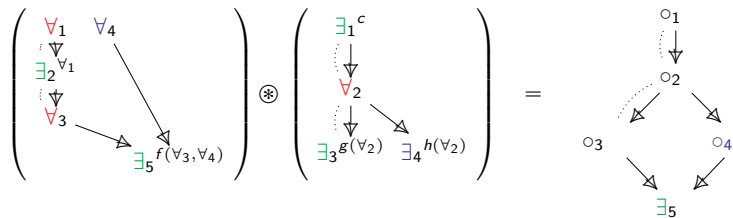
Same causal structure, with terms.



$$\begin{aligned} \circ_1 &\doteq c \\ \circ_1 &\doteq \circ_2 \\ \circ_3 &\doteq g(\circ_2) \end{aligned}$$

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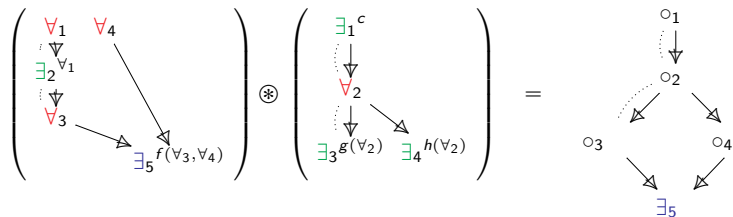
Same causal structure, with terms.



$$\begin{aligned}
 \circ_1 &\doteq c \\
 \circ_1 &\doteq \circ_2 \\
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 \circ_4 &\doteq h(\circ_2)
 \end{aligned}$$

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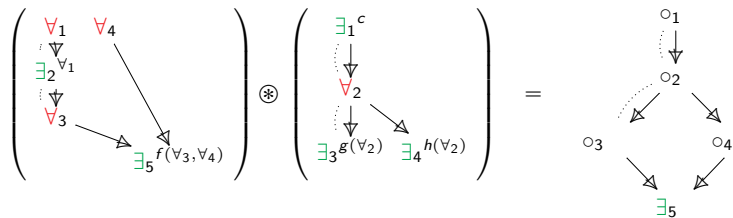
Same causal structure, with terms.



$$\begin{aligned}
 \circ_1 &\doteq c \\
 \circ_1 &\doteq \circ_2 \\
 \circ_3 &\doteq g(\circ_2) \\
 \circ_4 &\doteq h(\circ_2) \\
 f(\circ_3, \circ_4) &\doteq \exists_5
 \end{aligned}$$

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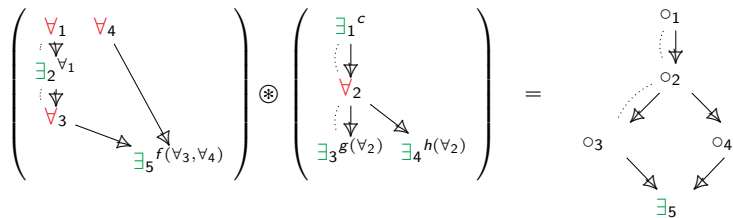
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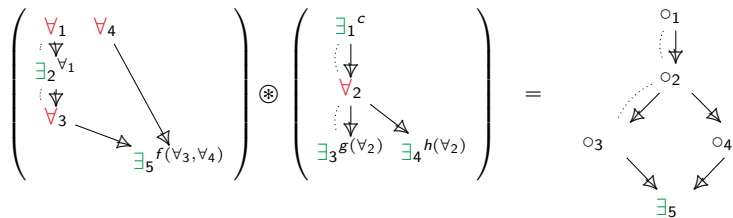
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What is the result of the composition of the Σ -strategies σ and τ ?

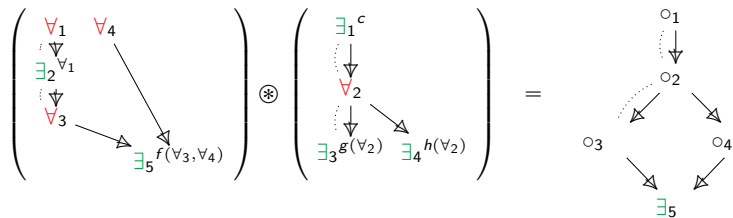
Same causal structure, with terms.



$$\left\{ \begin{array}{l} o_1 \doteq c \\ o_1 \doteq o_2 \\ o_3 \doteq g(o_2) \\ o_4 \doteq h(o_2) \\ f(o_3, o_4) \doteq \exists_5 \end{array} \right\} \text{ with m.g.u. } \left\{ \begin{array}{l} o_1 \mapsto c \end{array} \right\}$$

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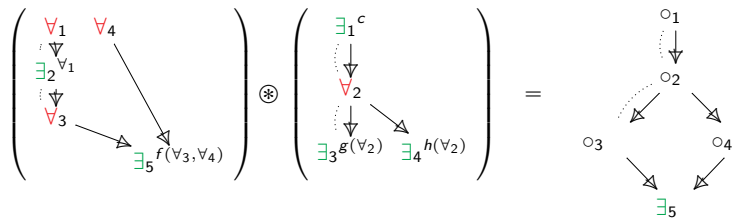
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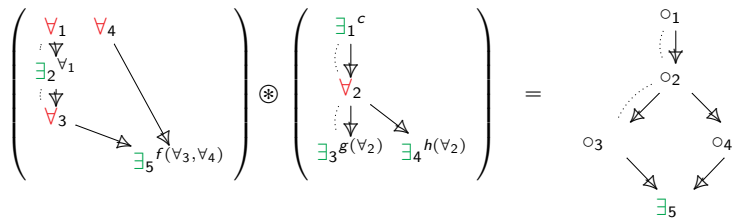
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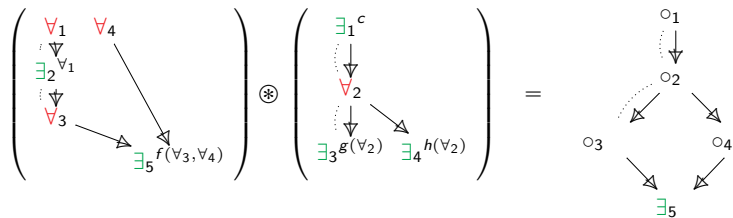
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What is the result of the composition of the Σ -strategies σ and τ ?

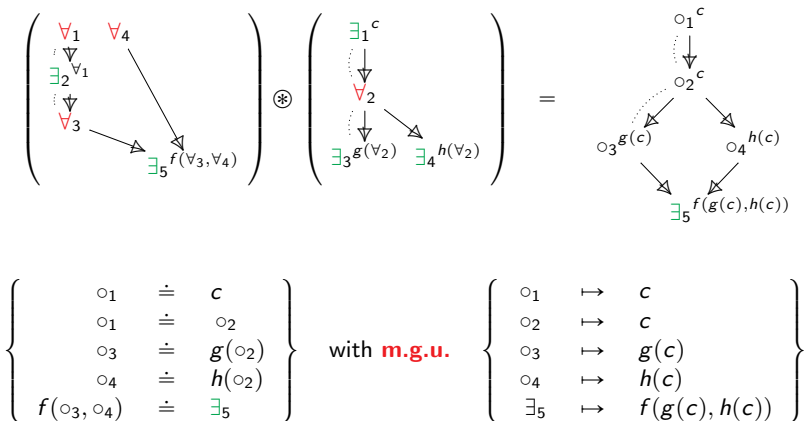
Same causal structure, with terms.



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$$\left(\begin{array}{c} \forall_1 \quad \forall_4 \\ \vdots \quad \downarrow \\ \exists_2 \quad \forall_1 \\ \vdots \quad \downarrow \\ \forall_3 \\ \swarrow \quad \searrow \\ \exists_5 \quad f(\forall_3, \forall_4) \end{array} \right) \circ \left(\begin{array}{c} \exists_1^c \\ \vdots \quad \downarrow \\ \forall_2 \\ \vdots \quad \downarrow \\ \exists_3 \quad g(\forall_2) \quad \exists_4 \quad h(\forall_2) \end{array} \right) = \exists_5^{f(g(c), h(c))}$$

$$\left\{ \begin{array}{l} \circ_1 \doteq c \\ \circ_1 \doteq \circ_2 \\ \circ_3 \doteq g(\circ_2) \\ \circ_4 \doteq h(\circ_2) \\ f(\circ_3, \circ_4) \doteq \exists_5 \end{array} \right\} \text{ with m.g.u. } \left\{ \begin{array}{l} \circ_1 \mapsto c \\ \circ_2 \mapsto c \\ \circ_3 \mapsto g(c) \\ \circ_4 \mapsto h(c) \\ \exists_5 \mapsto f(g(c), h(c)) \end{array} \right\}$$

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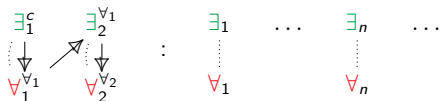
$$\left(\begin{array}{c} \forall_1 \quad \forall_4 \\ \vdots \quad \downarrow \\ \exists_2^{\forall_1} \\ \vdots \quad \downarrow \\ \forall_3 \\ \swarrow \quad \searrow \\ \exists_5^{f(\forall_3, \forall_4)} \end{array} \right) \circ \left(\begin{array}{c} \exists_1^c \\ \vdots \quad \downarrow \\ \forall_2 \\ \swarrow \quad \searrow \\ \exists_3^{g(\forall_2)} \quad \exists_4^{h(\forall_2)} \end{array} \right) = \exists_5^{f(g(c), h(c))}$$

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→ A new compact closed category Σ -CG.

Example of winning conditions

Consider the Σ -strategy $\sigma : \llbracket \exists x \forall y \neg D(x) \vee D(y) \rrbracket$ over DF

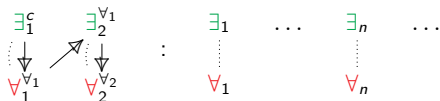


Validity in expansion trees:

$$\models (-D(c) \vee D(\forall_1)) \vee (-D(\forall_1) \vee D(\forall_2))$$

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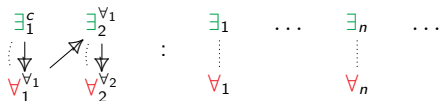
$$\models (\neg D(c) \vee D(\forall_1)) \vee (\neg D(\forall_1) \vee D(\forall_2))$$

Can be decomposed into

$$\models (\neg D(\exists_1) \vee D(\forall_1)) \vee (\neg D(\exists_2) \vee D(\forall_2)) \quad [\exists_1 \mapsto c; \exists_2 \mapsto \forall_1]$$

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Can be decomposed into

$$\models \underbrace{(\neg D(\exists_1) \vee D(\forall_1)) \vee (\neg D(\exists_2) \vee D(\forall_2))}_{\text{Winning conditions, } \mathcal{W}_{\text{DF}}(|\sigma|)} \quad \underbrace{[\exists_1 \mapsto c; \exists_2 \mapsto \forall_1]}_{\text{Labelling, } \lambda_\sigma}$$

Winning conditions on arenas

Definition

A **game** \mathcal{A} is an arena A , together with **winning conditions**:

$$\mathcal{W}_{\mathcal{A}} : (x \in \mathcal{C}(A)) \mapsto \text{QF}_{\Sigma}(x)$$

where $\text{QF}_{\Sigma}(x)$ is the set of **quantifier-free** formulas on signature Σ and free variables in x , extended with **countable** conjunctions and disjunctions.

Definition. σ is a **winning on** x if $\models \mathcal{W}_{\mathcal{A}}(x)[\lambda_{\sigma}]$.

To each configuration of $\llbracket \exists x \forall y \neg D(x) \vee D(y) \rrbracket$, we associate a **formula**:

$$\begin{array}{ccc}
 \exists_1 & \exists_2 & \dots \\
 \vdots & \vdots & \\
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Definition

A Σ -strategy $\sigma : A$ is **winning on** $\mathcal{W}_{\mathcal{A}}$ iff for all $x \in \mathcal{C}^{\infty}(\sigma)$ \exists -**maximal**,

$$\models \mathcal{W}_{\mathcal{A}}(x)[\lambda_{\sigma}]$$

- Two new constructors on games: \otimes (conjunction) and \wp (disjunction)
- Winning strategies $\sigma : \mathcal{A}^{\perp} \wp \mathcal{B}$ are **stable under composition** (**\star -autonomous category**).

Roadmap

- 1 Herbrand's theorem, an overview
- 2 When games come into play
- 3 Interpretation**

The interpretation in a nutshell

Propositional connectives (MLL \star -autonomous model)

Quantifiers

$$\llbracket \exists x \varphi \rrbracket_{\mathcal{V}} = \exists_{x \cdot} \llbracket \varphi \rrbracket_{\mathcal{V} \cup \{x\}}$$

$$\llbracket \forall x \varphi \rrbracket_{\mathcal{V}} = \forall_{x \cdot} \llbracket \varphi \rrbracket_{\mathcal{V} \cup \{x\}}$$

→ A model for proofs of first order MLL

The interpretation in a nutshell

Propositional connectives (MLL \star -autonomous model)

Quantifiers and exponentials

$$\llbracket \exists x \varphi \rrbracket_{\mathcal{V}} = ? \exists x. \llbracket \varphi \rrbracket_{\mathcal{V}_{\omega\{x\}}}$$

$$\llbracket \forall x \varphi \rrbracket_{\mathcal{V}} = \forall x. \llbracket \varphi \rrbracket_{\mathcal{V}_{\omega\{x\}}}$$

$$? A = \prod_{n \in \omega} A$$

$$\mathcal{W}_{?A}(\prod_i x_i) = \bigvee_i \mathcal{W}_A(x_i)$$

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Contraction : for any formula φ , $c_{\llbracket \varphi \rrbracket} : \llbracket \varphi \rrbracket \dashv\vdash \llbracket \varphi \rrbracket \otimes \llbracket \varphi \rrbracket$

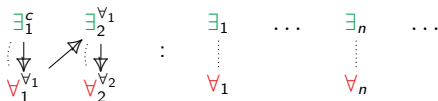
\rightarrow A model for proofs of first order MLL + contraction (= first order LK)

Herbrand's theorem

Herbrand's theorem (Compositional Herbrand's theorem)

A 1st order formula φ is valid iff there is a winning Σ -strategy: $\sigma : \llbracket \varphi \rrbracket$.

$\llbracket \pi \rrbracket : \llbracket \exists x \forall y \neg D(x) \vee D(y) \rrbracket =$



On cut free proofs \sim Expansion trees with explicit acyclicity witness

Conclusion

Herbrand's theorem (Compositional Herbrand's theorem)

A 1st order formula φ is valid iff there is a winning Σ -strategy: $\sigma : \llbracket \varphi \rrbracket$.

Games $_{\Sigma}$: a concurrent game model with **terms** and **winnings**

Proof:

a framework to interpret **first order proofs** (with extra constructors $\forall, \exists, !, ?$)

- Does not preserve cuts elimination in LK (by necessity)
- Reflects some dynamics of LK: infinite strategies.

Future investigation: a finitary composition of strategies?

Herbrand's theorem, and Herbrand proofs

Herbrand's theorem (Buss?)

A formula φ is valid if and only if it has a **Herbrand proof**, i.e. if it has a valid substitution of a prenexification of a \vee -expansion.

$$\frac{\frac{\frac{\frac{}{\vdash \neg D(c) \vee D(y), \neg D(y) \vee D(z)}}{\vdash \neg D(c) \vee D(y), \exists x \forall y, \neg D(x) \vee D(y)}}{\vdash \exists x \forall y \neg D(x) \vee D(y), \exists x \forall y \neg D(x) \vee D(y)}}{\vdash \exists x \forall y \neg D(x) \vee D(y)} \text{CONTRACTION}}{\text{PROP. TAUTOLOGY}} \exists_I, x := c, \forall_I$$

$$\exists_I, x := y, \forall_I$$

1 \vee -expansion.

$$(\exists x_1 \forall y_1 \neg D(x_1) \vee D(y_2)) \quad \vee \quad (\exists x_2 \forall y_2 \neg D(x_2) \vee D(y_2))$$

2 Prenexification.

$$\exists x_1 \forall y_1 \exists x_2 \forall y_2 (\neg D(x_1) \vee D(y_1)) \quad \vee \quad (\neg D(x_2) \vee D(y_2))$$

3 Substitution $\{x_1 := c, x_2 := y_1\}$

$$\models (\neg D(c) \vee D(y_1)) \quad \vee \quad (\neg D(y_1) \vee D(y_2))$$

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$$\models (\neg D(c) \vee D(y_1)) \quad \vee \quad (\neg D(y_1) \vee D(y_2))$$

But can we have a more intrinsic/geometric representation of Herbrand proofs?

Composition of plain strategies

Interaction. An **elementary event structure** is a partial order $(|\mathbf{q}|, \leq_{\mathbf{q}})$ such that for any $e \in |\mathbf{q}|$, $[e]_{\mathbf{q}}$ is finite.

Proposition

For \mathbf{q}, \mathbf{q}' , we say that

$$\mathbf{q} \leq \mathbf{q}' \iff |\mathbf{q}| \subseteq |\mathbf{q}'| \ \& \ \mathcal{C}^{\infty}(\mathbf{q}) \subseteq \mathcal{C}^{\infty}(\mathbf{q}')$$

Then any two \mathbf{q}, \mathbf{q}' have a greatest lower bound (meet-semilattice).

For $\sigma : A^{\perp} \parallel B$ and $\tau : B^{\perp} \parallel C$, define (ignoring polarities)

$$\tau \circledast \sigma = (\sigma \parallel C) \wedge (A \parallel \tau)$$

Composition. Define

$$\tau \odot \sigma = \tau \circledast \sigma \downarrow A, C \quad : \quad A \dashv\vdash C$$

This is composition in Rideau and Winskel's concurrent games, simplified.

Interpreting \forall

In a linear setting for now.

$$\forall I \frac{\vdash^{\mathcal{V}_{\omega\{x\}}} \Gamma, \varphi}{\vdash^{\mathcal{V}} \Gamma, \forall x. \varphi} \quad x \notin \mathcal{V}, x \notin \text{fv}(\Gamma)$$

$$\sigma : \llbracket \Gamma \rrbracket_{\mathcal{V}_{\omega\{x\}}} \wp \quad \llbracket \varphi \rrbracket_{\mathcal{V}_{\omega\{x\}}}$$

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All \exists^t moves where $x \in \text{fv}(t)$ are set to depend on \forall .

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All \exists^t moves where $x \in \text{fv}(t)$ are set to depend on \forall .

The variable x is replaced by \forall in λ_{σ} .

Interpreting \exists

$$\exists I \frac{\vdash^{\mathcal{V}} \Gamma, \varphi[t/x]}{\vdash^{\mathcal{V}} \Gamma, \exists x. \varphi} \quad t \in \text{Term}_{\Sigma}(\mathcal{V})$$

Composition with the winning Σ -strategy

$$u_{\mathcal{A}, t} : \mathcal{A}[t/x] \xrightarrow{\mathcal{V}\text{-Games}} \exists x. \mathcal{A}$$

playing \exists^t , then copycat on A .

Interpreting the proof of the drinker's formula

$$\begin{array}{c}
 \frac{\vdash^y \neg D(c), D(y), \neg D(y), \forall y D(y)}{\vdash^y \neg D(c), D(y), D(y) \Rightarrow \forall y D(y)} \\
 \frac{\vdash^y \neg D(c), D(y), \exists x(D(x) \Rightarrow \forall y D(y))}{\vdash \neg D(c), \forall y D(y), \exists x(D(x) \Rightarrow \forall y D(y))} \\
 \frac{\vdash \neg D(c), \forall y D(y), \exists x(D(x) \Rightarrow \forall y D(y))}{\vdash D(c) \Rightarrow \forall y D(y), \exists x(D(x) \Rightarrow \forall y D(y))} \\
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 \end{array}$$

$$(\neg D(c) \cdot D(y) \cdot \neg D(y) \cdot \forall y D(y))$$

 \forall_2

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 \end{array}$$

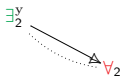
$$(\neg D(c) \cdot D(y) \cdot (D(y) \Rightarrow \forall y D(y)))$$

 \forall_2

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 \frac{\vdash^y \neg D(c), D(y), \neg D(y), \forall y D(y)}{\vdash^y \neg D(c), D(y), D(y) \Rightarrow \forall y D(y)} \\
 \frac{\vdash^y \neg D(c), D(y), \exists x(D(x) \Rightarrow \forall y D(y))}{\vdash \neg D(c), \forall y D(y), \exists x(D(x) \Rightarrow \forall y D(y))} \\
 \frac{\vdash D(c) \Rightarrow \forall y D(y), \exists x(D(x) \Rightarrow \forall y D(y))}{\vdash \exists x(D(x) \Rightarrow \forall y D(y)), \exists x(D(x) \Rightarrow \forall y D(y))} \\
 \frac{\vdash \exists x(D(x) \Rightarrow \forall y D(y))}{\vdash \exists x(D(x) \Rightarrow \forall y D(y))}
 \end{array}$$

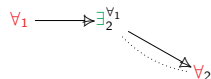
$$(\neg D(c), D(y) \vdash \exists x(D(x) \Rightarrow \forall y D(y)))$$



Interpreting the proof of the drinker's formula

$$\begin{array}{c}
 \frac{\vdash^y \neg D(c), D(y), \neg D(y), \forall y D(y)}{\vdash^y \neg D(c), D(y), D(y) \Rightarrow \forall y D(y)} \\
 \frac{\vdash^y \neg D(c), D(y), \exists x(D(x) \Rightarrow \forall y D(y))}{\vdash \neg D(c), \forall y D(y), \exists x(D(x) \Rightarrow \forall y D(y))} \\
 \frac{\vdash D(c) \Rightarrow \forall y D(y), \exists x(D(x) \Rightarrow \forall y D(y))}{\vdash \exists x(D(x) \Rightarrow \forall y D(y)), \exists x(D(x) \Rightarrow \forall y D(y))} \\
 \frac{}{\vdash \exists x(D(x) \Rightarrow \forall y D(y))}
 \end{array}$$

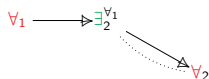
$$\neg D(c) \cdot \forall y D(y) \cdot \exists x(D(x) \Rightarrow \forall y D(y))$$



Interpreting the proof of the drinker's formula

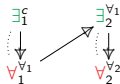
$$\begin{array}{c}
 \frac{}{\vdash^y \neg D(c), D(y), \neg D(y), \forall y D(y)} \\
 \frac{}{\vdash^y \neg D(c), D(y), D(y) \Rightarrow \forall y D(y)} \\
 \frac{}{\vdash^y \neg D(c), D(y), \exists x(D(x) \Rightarrow \forall y D(y))} \\
 \frac{}{\vdash \neg D(c), \forall y D(y), \exists x(D(x) \Rightarrow \forall y D(y))} \\
 \frac{}{\vdash D(c) \Rightarrow \forall y D(y), \exists x(D(x) \Rightarrow \forall y D(y))} \\
 \frac{}{\vdash \exists x(D(x) \Rightarrow \forall y D(y)), \exists x(D(x) \Rightarrow \forall y D(y))} \\
 \frac{}{\vdash \exists x(D(x) \Rightarrow \forall y D(y))}
 \end{array}$$

$$D(c) \Rightarrow \forall y D(y) \cdot \exists x(D(x) \Rightarrow \forall y D(y))$$



Interpreting the proof of the drinker's formula

$$\begin{array}{c}
 \frac{\vdash^y \neg D(c), D(y), \neg D(y), \forall y D(y)}{\vdash^y \neg D(c), D(y), D(y) \Rightarrow \forall y D(y)} \\
 \frac{\vdash^y \neg D(c), D(y), \exists x(D(x) \Rightarrow \forall y D(y))}{\vdash \neg D(c), \forall y D(y), \exists x(D(x) \Rightarrow \forall y D(y))} \\
 \frac{\vdash D(c) \Rightarrow \forall y D(y), \exists x(D(x) \Rightarrow \forall y D(y))}{\vdash \exists x(D(x) \Rightarrow \forall y D(y)), \exists x(D(x) \Rightarrow \forall y D(y))} \\
 \hline
 \vdash \exists x(D(x) \Rightarrow \forall y D(y))
 \end{array}$$

 $\exists x(D(x) \Rightarrow \forall y D(y))$


Composition of winning strategies

Constructions. If \mathcal{A} is a game, \mathcal{A}^\perp has

$$\mathcal{W}_{\mathcal{A}^\perp}(x) = \mathcal{W}_{\mathcal{A}}(x)^\perp$$

If \mathcal{A} and \mathcal{B} are games with winnings, we define two games with arena $A \parallel B$:

$$\begin{aligned} \mathcal{W}_{\mathcal{A} \otimes \mathcal{B}}(x_A \parallel x_B) &= \mathcal{W}_{\mathcal{A}}(x_A) \wedge \mathcal{W}_{\mathcal{B}}(x_B) \\ \mathcal{W}_{\mathcal{A} \wp \mathcal{B}}(x_A \parallel x_B) &= \mathcal{W}_{\mathcal{A}}(x_A) \vee \mathcal{W}_{\mathcal{B}}(x_B) \end{aligned}$$

with units $\mathbf{1} = (\emptyset, \mathcal{W}_{\mathbf{1}}(\emptyset) = \top)$ $\perp = (\emptyset, \mathcal{W}_{\perp}(\emptyset) = \perp)$

Winning strategies from \mathcal{A} to \mathcal{B} are winning Σ -strategies

$$\sigma : \mathcal{A}^\perp \wp \mathcal{B}$$

Lemma: $\otimes, \wp, \perp, \odot$ preserve winning.

Proposition

There is a \star -autonomous category Games_Σ with games as objects, and winning Σ -strategies as morphisms.