Iterative component-wise bounds for the steady-state distribution of a Markov chain

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Finite DTMC *P* with stationary solution

- Computation of the steady-state distribution π_P
- CTMC (same method after uniformization)
- Proved convergence (i.e. one can build S such that $\pi_P \in S$ and S as small as needed).
- Compute bounds rather than π_P

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Changing the point of view

- We consider non negative matrices (not stochastic)
- We use the element wise comparison of matrices and vectors (\preceq_{el})
- Dynamical systems (i.e. non stochastic) based on (max,+) or (min,+) sequences
- Convergence to π_P or bounds of π_P

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 $\bullet\,$ Depending on some quantities easily computed on P

Outline of the paper

• Definition of ∇_P .

- Algorithms and Results when $\nabla_P \neq \vec{0}$ (the easy case).
- Algorithms and Results when $\nabla_P = \vec{0}$ (the hard case).
- Aggregation and Bounds (a new solution).

An old and simple Idea

• Lemma 1 As $\pi_P = \pi_P P$, and as $\pi(j)$ is between 0 and 1 for all j, then we have:

$$Min_i P(i,j) \le \pi_P(j) = \sum_i \pi_P(i) P(i,j) \le Max_i P(i,j)$$

• Definition: $\nabla_P(j) = Min_iP(i,j)$ and $\Delta_P(j) = Max_iP(i,j)$

$\nabla_P \neq \vec{0}$, Lower Bound

- Algorithm Iterate ∇ Lower Bound $(I\nabla L)$ ————

- Parameters $d1 \leq_{el} \pi_P$, $d2 \leq_{el} \nabla_P$ and $d2 \neq \vec{0}$.
- Initialization $x^{(0)} = d1$

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• Iteration $x^{(k+1)} = max(x^{(k)}, x^{(k)}P + d2(1 - ||x^{(k)}||_1))$

Theorem 1 Let P be an irreducible stochastic matrix. Assume that the steady-state probability distribution π_P exists. If $\nabla_P \neq \vec{0}$, Algorithm $(I\nabla L)$ provides lower bounds for all components of π_P and converges to π_P for any value of the parameters d1 and d2.



Algorithm $(I\nabla L)$ with $d1 = d2 = \nabla_{P1}$ gives the following sequence of lower bounds for the probabilities.

k	1	2	3	4	Residual
1	0.00000	0.28000	0.10000	0.26000	0.36000
5	0.04630	0.31643	0.29723	0.29338	0.04665
10	0.06236	0.31886	0.31770	0.29743	0.00362
15	0.06371	0.31912	0.31903	0.29783	0.00028
20	0.06382	0.31914	0.31914	0.29787	0.00002

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$\nabla_P \neq \vec{0}$, Upper Bound

Algorithm Iterate ∇ Upper Bound (I ∇ U) —

- Parameters $d3 \succeq_{el} \pi_P$, $d2 \preceq_{el} \nabla_P$ and $d2 \neq \vec{0}$.
- Initialize: $y^{(0)} = d3$.

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• Iterate: $y^{(k+1)} = min(y^{(k)}, y^{(k)}P + d2(1 - ||y^{(k)}||_1)).$

Theorem 2 Let P be an irreducible stochastic matrix. Assume that the steady-state probability distribution π_P exists. If $\nabla_P \neq \vec{0}$, Algorithm $I\nabla U$ provides a sequence of non increasing upper bounds for all the components of π_P and leads to π_P .

Convergence

• At every step $k, x^{(k)} \leq_{el} \pi_P \leq_{el} y^{(k)}$

- And $x^{(k)}$ is increasing, while $y^{(k)}$ is decreasing. $||y^{(k)} x^{(k)}||_1$ converges to 0.
- Example 2 Again P1 (Example 1), after 20 iterations, combining both algorithms we have the following intervals for the steady-state distribution:

1	(0.06382,0.06384)
2	(0.31914, 0.31915)
3	(0.31914, 0.31916)
4	(0.29787, 0.29787)



Complexity

- nz non zero entries, n size of the state space
- Computing $\nabla: \theta(nz)$,

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- Per Iteration: Vector Matrix multiplication $\theta(nz)$ for a sparse matrix. + Linear complexity operations.
- See also: Kronecker representation.
- Number of iterations: convergence upper bounded by a geometric with rate $||\nabla_P||_1$
- Speed of convergence: easily obtained from the matrix

Simplification of Matrices

• Assumes that computing P is too difficult...

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- Typically censoring, ideal aggregation, stochastic complement....
- But you know how to compute Q an element wise lower bound of P. Assume that $\nabla_Q \neq \vec{0}$.
- Property 1 Use Q instead of P in I∇L to obtain an increasing sequence upper bounded by π_P.
- **Property 2** Similarly, if $P \leq_{el} R$, use R instead of P in $I\nabla U$ to obtain (under some technical constraints) a decreasing sequence lower bounded by π_P .

The hard case: $\nabla_P = \vec{0}$, Lower bound

-Simple Lower Bound Algorithm—-(SLB)—

• Initialization: $x^{(0)} = d \preceq_{el} \pi_P$.

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• Iteration: $x^{(k+1)} = max(x^{(k)}, x^{(k)}P)$.

Theorem 3 For d such that $0 \leq_{el} d \leq_{el} \pi_P$, SLB Algorithm converges. Moreover, if $d \neq \vec{0}$, then the limit vector x of the sequence $x^{(k)}$, $k \geq 0$ is a multiple of π_P (i.e. $x = \frac{\pi_P}{||x||_1}$) and $||x||_1 \leq 1$.

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The hard case: $\nabla_P = \vec{0}$, Upper bound

-Simple Upper Bound Algorithm—(SUB)——

• Initialization: $z^{(0)} = d3 \succeq_{el} \pi_P$.

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• Iteration: $z^{(k+1)} = min(z^{(k)}, z^{(k)}P)$.

Remark 1 Again one can use $d3 = \Delta_P$ in the initialization step of this algorithm.

Theorem 4 Algorithm SUB gives a decreasing sequence of upper bound vector for π_P which converges to a multiple of π_P .

Problems

• How to find $d \leq_{el} \pi_P$ and $d \neq \vec{0}$

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- A solution is in the paper based on stochastic complement
- Test for convergence: difference between successive values of $z^{(k)}$ (same problem from $x^{(k)}$)
- Provides two approximations: $\frac{z^{(k)}}{||z^{(k)}||_1}$ and $\frac{x^{(k)}}{||x^{(k)}||_1}$.
- How to build an accurate bound from bounds of a multiple of π_P ?



 $\Delta_{P7} = (0.5, 0.6, 0.4, 0.4)$. Assume that we have found a lower bound of π_{P7} which is equal to (0.0, 0.0, 0.15, 0.0). The algorithms SLB and SUB provide the following lower (first table) and upper (second table) bounds:

k	1	2	Ŋ	4	Residual
1	0.000000	0.090000	0.150000	0.000000	0.760000
10	0.195324	0.161590	0.150000	0.166461	0.326625
20	0.234766	0.177670	0.150000	0.200543	0.237021
40	0.242429	0.180793	0.150000	0.207164	0.219614
60	0.242641	0.180880	0.150000	0.207348	0.219131

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k	1	2	Ŋ	4	Residual
1	0.500000	0.450000	0.340000	0.400000	-0.690000
10	0.471310	0.352347	0.291323	0.400000	-0.514980
20	0.468221	0.349080	0.289445	0.400000	-0.506746
40	0.468085	0.348936	0.289362	0.400000	-0.506384
60	0.468085	0.348936	0.289362	0.400000	-0.506383



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Improvements

• Gauss-Seidel effect

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Joined computation of lower and upper bound based on:
Lemma 2 For x^(k) ≤_{el} π_P ≤_{el} z^(k), we have:
1. x^(k)P + ∇(1 - ||x^(k)||₁) ≤_{el} π_P ≤_{el} z^(k)P + ∇(1 - ||z^(k)||₁)
2. Similarly,

 $z^{(k)}P + \Delta(1 - ||z^{(k)}||_1) \preceq_{el} \pi_P \preceq_{el} x^{(k)}P + \Delta(1 - ||x^{(k)}||_1)$



Aggregation

- Assume that P is finite, irreducible, and $\nabla_P = \vec{0}$.
- Assume that *P* is not lumpable.

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• Assume that we have found a partition $\mathcal{A}_1, \ldots, \mathcal{A}_m$ $(m \ge 2)$ of the state-space such it exists a non empty subset \mathcal{A}_k such that for all state j in the state space $P(j, \mathcal{A}_k) > 0$.

Ideal Aggregates

- R = WPV, V is a collector matrix, W a distributor matrix
- V(i,k) = 1 if state *i* is in subset \mathcal{A}_k

- Columns of W contains the conditional distribution of states for a subset
- We must know π_P to compute the aggregated matrix W and R
- If the aggregated Markov chain is an ideal aggregation of P, then $\pi_R = \pi_P V$.

Bounds on Matrices

- Entry (i, k) of matrix PV is $P(i, \mathcal{A}_k)$.
- Entry (k, j) of matrix W is the conditional distribution if state i is in subset \mathcal{A}_k and 0 otherwise.
- Entry (l, k) of matrix WPV is the convex sum of $P(i, \mathcal{A}_k)$ for $i \in \mathcal{A}_l$ and for all distributor matrix W we have:

 $Min_{i\in\mathcal{A}_l}P(i,\mathcal{A}_k) \le (WPV)(l,k) \le Max_{i\in\mathcal{A}_l}P(i,\mathcal{A}_k)$

• Finally,
$$L \leq_{el} WPV \leq_{el} U$$

where $L(l,k) = Min_{i \in \mathcal{A}_l} P(i, \mathcal{A}_k)$

Bounds on steady-state distribution

• $L \preceq_{el} WPV \preceq_{el} U$

- Because of the partition $\nabla_R \neq \vec{0}$,
- Apply Algorithm $I\nabla L$ on L (a lower bound of R) to obtain an increasing sequence upper bounded by $\pi_P V$.

Conclusion

- New computation scheme for the steady-state distribution of DTMC
- Compatible with tensor and sparse representation
- Provide bounds at every step
- Proved convergence if $\nabla \neq \vec{0}$
- Simplification of matrices implies component-wise bounds
- Mixed approach with 'Ideal Aggregates' to obtain component-wise bounds for the aggregates.
- Works well with Google matrix

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